

# Package ‘mapmisc’

April 16, 2024

**Type** Package

**Title** Utilities for Producing Maps

**Version** 2.1.0

**Date** 2024-04-15

**Depends** terra, R (>= 3.5.0)

**Imports** methods, grDevices, stats, utils, graphics, geosphere

**Suggests** RColorBrewer, geonames, classInt, knitr

**Enhances** XML, RCurl

## Description

Provides a minimal, light-weight set of tools for producing nice looking maps in R, with support for map projections. See Brown (2016) <[doi:10.32614/RJ-2016-005](https://doi.org/10.32614/RJ-2016-005)>.

**License** GPL

**LazyData** true

**LazyDataCompression** xz

**VignetteBuilder** knitr

**NeedsCompilation** no

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**Repository** CRAN

**Date/Publication** 2024-04-16 06:20:03 UTC

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col2html	<i>Convert colours to HTML hex</i>
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## Description

Converts any object interpretable as a colour to an HTML hex string, i.e. 'red' to '#FF0000'.

## Usage

```
col2html(col, opacity=1, alpha)
```

## Arguments

col	Either a character vector of colour names as listed by <a href="#">colours()</a> or an integer vector of colour indexes. Passed to <a href="#">col2rgb</a> .
opacity	scalar or vector of colour opacities between 0 and 1.
alpha	Integer between 0 and 255, or a character giving a 2-digit hex value. Overrides opacity and passed to <a href="#">rgb</a> .

## Value

A vector of 6 or 8 digit hex codes specifying HTML colours.

## See Also

[col2rgb](#), [rgbhexmode](#)

**Examples**

```

col2html(1:10)
col2html(c('red', 'blue'),0.5)
col2html(c(2,4),0.5)
col2html(c(stuff='red', foo='blue'),alpha=128)
col2html(c('red', 'blue'),alpha='80')
col2html(c(2,4),alpha='80')

N = length(palette())
plot(1:N, rep(1,N),xlim=c(0,N),pch=16,cex=5,
col=col2html(1:N))
points(1:N, rep(1,N),pch=15,cex=4.5, col=palette())
text(-0.5+1:10, rep(1,10), col2html(1:10),srt=90)
text(1:N, rep(0.7,N), palette())
text(1:N-0.5, rep(1.3, N), col2html(palette()), cex=0.7)

```

colourScale

*Create colour scales***Description**

Produces a scale of colours for plotting maps

**Usage**

```

colourScale(x, breaks=5, style=c("quantile","equal","unique", "fixed"),
  col="YlOrRd", opacity=1, dec=NULL, digits = 6, firstBreak=NULL,
  transform=NULL, revCol=FALSE, exclude=NULL, labels=NULL, ...)
colorScale(...)
breaksForRates(x, breaks = 10, transform = 0.1,
  multiples = c(2, 4, 5, 10))

```

**Arguments**

x	A vector or single-layer Raster, numeric or factor, for which a colour scale will be created
breaks	For colourScale either the number of or vector of breaks. for legendBreaks usually the output of colourScale, or a vector of breaks
style	Style for breaks, see Details
col	Colours to use, either a function or argument for <a href="#">brewer.pal</a>
opacity	adds transparency to colours, either a single number, vector of length 2, or vector of same length as breaks
dec	Number of decimal places for the breaks
digits	Number of significant figures
firstBreak	If non-null, force the first break to take this value (often zero).

transform	A list of two functions to transform x and inverse transform the breaks, or a numeric value specifying a Box-Cox parameter.
revCol	Reverse the order of the colours.
exclude	A vector of values to change to NA when they appear in x
labels	Vector of names of levels, useful when style='unique'
multiples	break points must be multiples of these numbers times a power of 10
...	Additional arguments passed to <a href="#">classIntervals</a> .

### Details

colourScale produces intervals from x, each with a unique colour. Categories are determined with break points according to the following style options:

- quantile: `quantile(x, prob=seq(0,1,len=breaks), )`

equal: `seq(min(x), max(x), len=breaks)`

unique: `sort(table(unique(x)))[1:breaks]`

fixed: `breaks`

any other string: is passed to [classIntervals](#)

colorScale passes all it's arguments to colourScale

breaksForRates returns break points suitable for mapping incidence rates, which are positive and always include 1.0.

### Value

A list with elements

plot            Vector of same length of x containing colours (RGB hex)

breaks        vector of break points

col            vector of unique colour values corresponding to breaks

colWithOpacity as col, but with two digit transparency values appended.

### See Also

[legendBreaks](#), [scaleBar](#), [classIntervals](#)

### Examples

```
breaksForRates(13.6, breaks = 7)
```

```
Npoints = 20
```

```
myPoints = vect(
  cbind(runif(Npoints), 51+runif(Npoints)),
  atts=data.frame(
    y1=c(NA, rnorm(Npoints-1)),
```

```
      y2=c(sample(0:5, Npoints-1,replace=TRUE), NA)
    ),
    crs=crsLL)

if(require('RColorBrewer', quietly=TRUE)) {
  theCol = 'RdYlBu'
} else {
  theCol = grDevices::heat.colors
}

myscale = colourScale(myPoints$y1, breaks=4, col=theCol,
  style="quantile", revCol=TRUE,dec=1)

data("netherlands")
nldElev = terra::unwrap(nldElev)
myscale = colourScale(nldElev, breaks=4, col=theCol, style='equal', dec=0)

oldpar = map.new(myPoints)
plot(myPoints, col=myscale$plot, pch=16,add=TRUE)
legendBreaks("topleft", myscale)

myscale2 = colourScale(myPoints$y1, breaks=8, col=rainbow, style="equal",
  opacity=0.8, dec=2, revCol=TRUE)

map.new(myPoints)
plot(myPoints, col=myscale2$plot, pch=16,add=TRUE)
legendBreaks("topleft", myscale2)

if(require('RColorBrewer', quietly=TRUE)) {
  theCol = 'Set2'
} else {
  theCol = grDevices::heat.colors
}

myscale3 = colourScale(myPoints$y2, breaks=3,col=theCol, style="unique",
  opacity=c(0.1, 0.9))

map.new(myPoints)
plot(myPoints, col=myscale3$plot, pch=16,add=TRUE)
legendBreaks("topleft", myscale3)

myPoints$y3 = exp(myPoints$y1)
myscale4 = colourScale(myPoints$y3, breaks=4, style="equal",
  opacity=c(0.1, 0.9), transform=1.25,dec=0, firstBreak=0)

map.new(myPoints)
plot(myPoints, col=myscale4$plot, pch=16,add=TRUE)
legendBreaks("topleft", myscale4)
```

```

# raster with colour table

x = rast(extent=ext(0,15,0,10), res=1)
values(x) = sample(1:4, ncell(x), replace=TRUE)
myScale = colourScale(x, breaks=3, style='unique', col=c('red','blue','orange'))
if(utils::packageVersion("terra") >= "1.7-40" ) {
  terra::coltab(x) = myScale$colourtable
  plot(x)
} else {
  plot(x, breaks = myScale$breaks, col=myScale$col)
}
legendBreaks('topright', myScale)

par(oldpar)

```

---

crsMerc

*Some coordinate reference systems and bounding boxes*


---

## Description

Defines CRS's for the several map projections.

## Usage

```

crsMerc
crsLL
crsCanada
extentMerc
bboxLLsafe
bboxLL

```

## Format

crsMerc spherical Mercator projection used by web mapping services, epsg:3857 crsLL long-lat, epsg:4326 crsCanada customized oblique mercator for Canada bboxLL polygon of bounding box of long-lat, -180 to 180, -90 to 90 bboxLLsafe as bboxLL, but slightly away from the edges extentMerc extent of spherical mercator projections

## Details

these objects are used internally and may be of interest to the user

## Value

objects of class `crs` or numeric vectors.

## References

[https://en.wikipedia.org/wiki/Web\\_Mercator](https://en.wikipedia.org/wiki/Web_Mercator), <https://spatialreference.org/ref/epsg/4326/>

## See Also

[crs](#)

## Examples

```
terra::crs(crsMerc, proj=TRUE)
terra::crs(crsLL, proj=TRUE)
terra::crs(crsCanada, proj=TRUE)
terra::ext(extentMerc)

bboxLLsafe = terra::unwrap(bboxLLsafe)
plot(bboxLLsafe)
plot(terra::project(bboxLLsafe, crsMerc))
```

---

geocode

*Georeferencing with Google*

---

## Description

Uses the `dismo` package to geocode with Google

## Usage

```
geocode(x, extent,
        lang = gsub("_[[:]].*", "", Sys.getenv('LANGUAGE')))
```

## Arguments

<code>x</code>	Vector of character strings to search for
<code>extent</code>	Currently unused. an Extent object, or any object from which an Extent can be obtained.
<code>lang</code>	Language for place names in result.

## Details

If the option `getOption('mapmiscCachePath')` is set, it will be used to specify the folder to save downloaded data. `getOption('mapmiscVerbose')` for printing progress.

Data are retrieved from Openstreetmap.org, see <https://wiki.openstreetmap.org/wiki/Nominatim>.

**Value**

A SpatialPointsDataFrame with coordinates in the projection of extent if possible, or long-lat otherwise.

**Examples**

```

cities=try(geocode('Ulan batar'), silent=TRUE)
data('worldMap')
worldMap = terra::unwrap(worldMap)

if(!all(class(cities) == 'try-error') ) {
  citiesT = project(cities, crs(worldMap))
  oldpar=map.new(citiesT, buffer=5000*1000)
  plot(worldMap, add=TRUE)
  points(citiesT, col='red')
  suppressWarnings(text(citiesT, labels=citiesT$name, col='red',pos=4))
  ## Not run:
  # uses unicode symbols
  text(citiesT, labels=citiesT$display_name, col='red',pos=1))

## End(Not run)
par(oldpar)
}

```

---

GNcities

*Retrieve city names and locations*


---

**Description**

This function uses the geonames package to provide city names and locations from [www.geonames.org](http://www.geonames.org).

**Usage**

```

GNcities(north, east, south, west, lang = "en", maxRows = 10, buffer=0)
GNsearch(..., crs=crsLL)

```

**Arguments**

north                    A bounding box or SpatialPoints or SpatialPolygons or Extent or Raster object, or a decimal degree of longitude.

east, south, west        If north is numeric, decimal degree bounding box.



lang	Language for internationalised returned text
maxRows	Limit on returned rows
buffer	passed to <a href="#">extend</a>
...	Various search arguments
crs	projection for the output

**Value**

A SpatialPointsDataFrame with the same projection north if it exists, otherwise in long-lat.

**See Also**

[GNcities](#), [GNsearch](#)

**Examples**

```
## Not run:
GNsearch(q="Toronto Ontario", maxRows = 3)

## End(Not run)

library('terra')
myraster = rast(
  matrix(1:100,10,10),
  extent=ext(8,18,0,10), crs=crsLL)

options(geonamesUsername="myusernamehere")
if(file.exists("~/geonamesUsername.R")) source("~/geonamesUsername.R")

if(requireNamespace("geonames", quietly = TRUE)) {

  cities=try(GNcities(myraster, max=5), silent=TRUE)
  mytiles = openmap(myraster, zoom=5, buffer=1)

  oldpar=map.new(mytiles)
  plot(mytiles, add=TRUE)
  if(!all(class(cities)=='try-error')) {
    points(cities, col='red')
    text(cities, labels=cities$name, col='red',pos=4)
  }

  par(oldpar)

}
```

gridlinesWrap      *Adds long-lat grid for projected data*

---

### Description

long-lat grid lines are added to a map in the coordinate system specified, allowing for map projections wrapped differently from the 180 meridian.

### Usage

```
gridlinesWrap(crs,  
eastseq(-180,180,by=60),  
northseq(-90,90,by=30),  
ndiscr=40, plotLines=TRUE,  
plotLabels = TRUE, ...)
```

### Arguments

crs	A character string representing a CRS
eastseq	vector of longitudes
northseq	vector of latitudes
ndiscr	number of intermediate points per line
plotLines	add lines to existing plot
plotLabels	add labels to existing plot
...	Additional arguments passed to lines or text, for example lty=2

### Value

A list with elements `lines`, containing the graticule lines, and `points` containing the locations and labels for longitude and latitude values.

### Author(s)

Patrick Brown

### See Also

[graticule](#)

### Examples

```
data('worldMap')  
worldMap = terra::unwrap(worldMap)  
crsMoll = moll(-100)  
worldMapT = wrapPoly(worldMap, crsMoll, buffer.width=200*1000)
```

```

plot(attributes(crsMoll)$ellipse)
plot(worldMapT, add=TRUE)
gridlinesWrap(crsMoll, lty=3, col='red', cex=0.6)

```

---

legendBreaks

*Legends for colour scale*


---

### Description

Legends where N+1 labels are supplied as the limits of N bins.

### Usage

```

legendBreaks(pos,
breaks,
col,    legend,
        rev=TRUE,
        outer=TRUE,
        pch=15,
        bg='white',
        cex=par('cex'),
        pt.cex=2.5*cex,
        text.col=par('fg'),
        title=NULL,
        inset=0.05,
        title.col=text.col,
        adj=0,
        width=Inf,
        lines=Inf,
        y.intersp,
        ...)

```

### Arguments

pos	Position, as specified in the <a href="#">legend</a> function.
breaks	Optional list with elements col and legend, such as the output from <a href="#">colourScale</a>
col	Single colour or vector of colours for each bin
legend	vector of labels for the legend, one more element than there are colours
rev	if TRUE, labels and colours are ordered from bottom to top, otherwise top to bottom.
outer	If TRUE, put legend in the margin of the plot
pch	see <a href="#">legend</a>

bg	background colour see <a href="#">legend</a>
cex	see <a href="#">legend</a>
pt.cex	see <a href="#">legend</a>
text.col	see <a href="#">legend</a>
title	see <a href="#">legend</a>
inset	see <a href="#">legend</a>
title.col	see <a href="#">legend</a>
adj	Adjustment of the legend labels relative to plotting symbols.
width	Maximum number of characters before a line break is added to the legend labels
lines	Maximum number of lines in each legend label
y.intersp	see <a href="#">legend</a>
...	Additional arguments passed to <a href="#">legend</a> .

**Details**

A legend for 'z-axis' colour scales.

**Value**

Result of call to [legend](#)

**See Also**

[colourScale](#)

---

legendTable	<i>Table for colour scales</i>
-------------	--------------------------------

---

**Description**

A table in html or Latex showing values associated with colours

**Usage**

```
legendTable(x,
  type=c('latex', 'html'),
  box = c(-0.2, 1, 2),
  unit = 'em',
  collapse=NULL)
```

**Arguments**

x	a data.frame with columns col and label, possibly produced by <a href="#">colourScale</a>
type	html or latex compatible output
box	dimensions of colour boxes, passed as depth, height and width to rule in Latex, or width (first two elements ignored) for html.
unit	Units for box dimensions
collapse	If non-NULL, passed to paste to produce a character vector instead of table

**Value**

data.frame or character vector

**See Also**

[colourScale](#)

**Examples**

```
mytable = data.frame(col=col2html(1:5), label=1:5)

legendTable(mytable)
legendTable(mytable, collapse=';')
legendTable(mytable, type='html')
```

---

map.new

*Start a new map*

---

**Description**

Prepare a plotting window suitable for a map

**Usage**

```
map.new(x, legendRight=FALSE, buffer=0, mar=c(0,0,0,0), ...)
```

**Arguments**

x	A spatial object from which an extent can be extracted.
legendRight	Leave room to the right for the legend produced by plotting a Raster object
buffer	passed to <a href="#">extend</a> to increase the plotting area
mar	see <a href="#">par</a>
...	Additional arguments passed to plot

**Details**

`map.new` initiates a plot intended to contain a map covering the extent of `x`, with no margins.

**Value**

A list of the graphical parameters prior to calling `map.new`

**Author(s)**

Patrick Brown

**Examples**

```
nldTiles = terra::unwrap(nldTiles)
nldCities = terra::unwrap(nldCities)
```

```
oldpar = map.new(nldCities)
plot(nldTiles, add=TRUE)
points(nldCities)
par(oldpar)
```

---

modis

*MODIS tiles and projection*

---

**Description**

Raster containing MODIS tile ID's

**Usage**

```
getModisTiles(x, tiles)
crsModis
getModisRaster()
getDegreeRaster()
```

**Arguments**

`x` A spatial object which modis tiles will cover.  
`tiles` A raster with modis (or other) tiles.

**Details**

Provides information on tiles which can be downloaded from MODIS.

**Value**

getModisTiles returns a matrix with modis tiles.

getModisRaster shows horizontal and vertical tile names for downloading data from MODIS.

getDegreeRaster shows horizontal and vertical tiles in long-lat, for downloading elevation.

**References**

[https://modis-land.gsfc.nasa.gov/MODLAND\\_grid.html](https://modis-land.gsfc.nasa.gov/MODLAND_grid.html), <https://spatialreference.org/ref/esri/54008/>

**Examples**

```
crsModis

myPointLL = vect(cbind(c(5:6),10:11), crs = crsLL)

getModisTiles(myPointLL)

getModisTiles(myPointLL, getDegreeRaster())

modisUrl = 'https://e4ftl01.cr.usgs.gov/MOTA/MCD12Q1.061/2002.01.01/'
desiredTiles = paste0(" ",
paste(getModisTiles(myPointLL, getModisRaster())['tile'], collapse='|'),
")*.hdf$")

if(requireNamespace("RCurl", quietly=TRUE) & requireNamespace("XML", quietly=TRUE)) {
  allFiles = try(XML::getHTMLlinks(RCurl::getURL(
    modisUrl,ftp.use.epsv=FALSE,
    dirlistonly = TRUE)), silent=TRUE)
  if(!identical(class(allFiles), 'try-error')) {
    theFiles = grep(desiredTiles, allFiles, value=TRUE)
    paste0(modisUrl, theFiles)
  }
}
```

**Description**

Elevation data and map tiles for the Netherlands

**Usage**

```
data("netherlands")
```

**Format**

nldElev is a raster of elevation nltTiles is a background map meuse classic Meuse river data set from the sp package nldCities is a SpatialPointsDataFrame of city locations.

**Details**

The inclusion of these datasets is intended to allow the package to build when an internet connection is not present.

**Examples**

```
meuse = terra::unwrap(meuse)
nldTiles = terra::unwrap(nldTiles)
nldCities = terra::unwrap(nldCities)

oldpar=map.new(meuse, buffer=1*1000)
plot(nldTiles,add=TRUE)
points(nldCities, pch=4, col='blue')
text(nldCities,label=nldCities$name, pos=2, col='blue')
points(meuse, pch=15, col=as.integer(meuse$soil))

legend('topleft', fill=1:nlevels(meuse$soil),
legend=levels(meuse$soil), inset=0.2, bg='white', title='Soil type')
par(oldpar)
```

---

omerc

---

*Oblique Mercator, Cylindrical, and Mollweide projections*


---

**Description**

Defines an appropriate Oblique Mercator, Oblique Cylindrical Equal Area, and Mollweide projections for a supplied Spatial object

**Usage**

```
omerc(x, angle,
post=c('none', 'north', 'wide', 'tall'),
preserve=NULL, ellipse=TRUE)
oce(x, angle, flip=FALSE)
moll(x=0, angle=NULL, flip=FALSE)
```



**Arguments**

x	A <a href="#">SpatVector</a> object or a vector of length 2 giving the centroid of the projection.
angle	angle of rotation or vector of angles
post	post-projection angle rotation
flip	post-projection flipping of coordinates
preserve	A <a href="#">SpatVector</a> object, the resulting projection is scaled so as to preserve the distances between these points as best as possible.
ellipse	compute projection region and areas to crop when projecting.

**Details**

With `omerc`, an Oblique Mercator map projection is produced which warps the world onto a cylinder, with the north-south axis rotated by the specified angle. If `angle` is a vector, the optimal angle for reducing the size of the bounding box is returned.

If `post = 'north'`, an inverse rotation will preserve the north direction at the origin.

If `post = 'wide'`, an inverse rotation makes the smallest possible bounding box which is wider than tall.

If `post = 'tall'`, the bounding box is taller than it is wide

If `post` is numeric, it specifies an angle for inverse rotation.

`oce` produces an Oblique Cylindrical Equal Area projection and `moll` a Mollweide projections

**Value**

An object of class `crs`.

**References**

[https://en.wikipedia.org/w/index.php?title=Space-oblique\\_Mercator\\_projection](https://en.wikipedia.org/w/index.php?title=Space-oblique_Mercator_projection)

**See Also**

[crs](#), [project](#)

**Examples**

```
data('worldMap')
worldMap = terra::unwrap(worldMap)

myProj = omerc(c(-100,-70), angle=-45)
crs(myProj, proj=TRUE)

plot(project(worldMap, crsLL))
plot(attributes(myProj)$crop, col='red', add=TRUE)
```

---

 openmap

*Download map tiles*


---

## Description

Downloads map tiles from Openstreetmap.org and other servers.

## Usage

```
openmap(x, zoom,
  path="http://tile.openstreetmap.org/",
  maxTiles = 9,
  crs=ifelse(is.numeric(x), mapmisc::crsLL, terra::crs(x)),
  buffer=0, fact=1,
  verbose=getOption('mapmiscVerbose'),
  cachePath=getOption('mapmiscCachePath'),
  suffix=NULL
)
```

```
osmTiles(name, xyz, suffix)
```

```
openmapAttribution(name,
  type=c('text', 'latex', 'markdown', 'html', 'auto'),
  short=FALSE)
```

## Arguments

x	An a spatial object from which an extent and crs can be obtained.
zoom	the zoom level, when missing it will be determined by maxTiles.
path	Source of map tiles, see <a href="http://diseasemapping.r-forge.r-project.org/mapLayers.html">http://diseasemapping.r-forge.r-project.org/mapLayers.html</a> .
maxTiles	If zoom is missing, zoom will be chosen such that the number of map tiles is less than or equal to this number.
crs	Projection for the output, defaulting to the same projection as x. If x has no projection, for instance when x is a matrix or extent, crs is also used as the projection of x. If crs is NA or missing and x has no crs, long-lat is used.
buffer	Extend the extent for which the map is requested, in units of x. Can be negative, or a vector of length 2 for different x and y extensions
fact	Passed to increase or decrease resolution, values above 1 help to produce a clearer image.
verbose	Print information about map images being downloaded, defaults to FALSE.
cachePath	Location to store downloaded map images, defaults to tempdir()

name	name of a tile path, if missing a vector of all available tile paths is returned. name can be any of the names of the vector returned when name is unspecified.
type	format for the attribution
short	short or long attribution
xyz	format of xyz coordinates in URL's
suffix	string to append to URL's, i.e. '.png'

### Details

These functions download, display, and manipulate map tiles stored in a standard way either on a web server or a local folder.

Map tiles are a set of PNG images that span the world at a set of zoom levels. Zoom level 1 has four 256x256 pixel tiles in a 2x2 pattern over the whole world. In general, zoom level  $n$  has  $2^n$  by  $2^n$  tiles. Zoom levels go up to about 17 or 18 depending on the tile server.

See <https://mc.bbbike.org/mc/> for a more possible map tiles (not all of which are compatible with openmap)

Be sure to attribute any maps you publish, the `osmAttribution` function will assist. If `type = 'auto'` then markdown format will be used unless a variable `mdToTex` is defined and equal to `TRUE`.

### Value

`openmap` returns a `SpatRaster` with indexed colours or RGB layers.

`openmapAttribution` returns a character string.

### Examples

```
data("netherlands")
nldTiles = terra::unwrap(nldTiles)
plot(nldTiles)

openmapAttribution('osm', short=TRUE, type='markdown')

openmapAttribution("stamen-watercolor", type='text')

myraster = rast(matrix(1:100,10,10),extent=ext(8, 18, 0, 10), crs=crsLL)

myPoints = as.points(myraster)[seq(1, ncell(myraster), len=12)]

names(osmTiles())

mytiles = try(openmap(myraster, zoom=5, verbose=TRUE))

oldpar = map.new(myraster)
plot(mytiles, add=TRUE)
points(myPoints,col='red')
```

```
myPoints = project(myPoints, crsMerc)
map.new(myPoints)

mytiles = try(openmap(myPoints,
path='https://livemap-tiles1.waze.com/tiles', verbose=TRUE, buffer=5))
plot(mytiles, add=TRUE)

points(myPoints, col='red')

par(oldpar)
```

---

persistentCache	<i>Set a persistent cache</i>
-----------------	-------------------------------

---

### Description

Sets a cache folder in temporary space

### Usage

```
persistentCache(verbose=TRUE)
```

### Arguments

verbose            print location of the cache folder

### Details

The default cache for map images is `tempdir()/mapmiscCache`, which will be deleted when an R session ends. Running this function sets a cache in `/tmp/mapmiscCache_[username]`, which will re-use cached data across R sessions.

### Value

`persistentCache` returns the path to the cach folder.

### Examples

```
# current cache
getOption("mapmiscCachePath")

# set a new cache
myCache = file.path(tempdir(), 'myCache')
dir.create(myCache)
options(mapmiscCachePath = myCache)
getOption("mapmiscCachePath")
```

```
# create a persistent cache
persistentCache(verbose=TRUE)
getOption("mapmiscCachePath")
```

---

scaleBar *Scale bar and inset map*

---

### Description

Utilities for plotting a map, adding a scale bar and north arrow, and adding a legend of colour scales.

### Usage

```
scaleBar(crs, pos = "bottomright",
cex=1,
  pt.cex = 1.1*cex,
  seg.len=5*cex,
  title.cex=cex,
  outer=TRUE,...)
insetMap(crs, pos="bottomright",map="osm",zoom=0,
width=max(c(0.2, 1-par('plt')[2])),
col="#FF000090", borderMap=NULL,
cropInset = terra::ext(-180, 180, -47, 71),
outer=TRUE, inset = c(0.1, 0.1), ...)
```

### Arguments

crs	A character string from which a projection can be extracted with <code>terra::crs</code>
pos	Position, as specified in the legend function.
cex	scaling factor for the legend
pt.cex	Scaling factor north arrow (can be zero).
seg.len	approximate length (in character units) of the scale bar. can be zero.
title.cex	scaling for the distance text
outer	If TRUE, put bar or map in the margin of the plot
map	Either a Raster for the inset map or a string passed to <code>openmap</code> 's path argument
zoom	Zoom level if retrieving inset map from <code>openmap</code>
width	Width of the inset map, as a fraction of the plot window
col	Colour for shaded region of inset map
borderMap	border style for the inset map (passed to <code>polygon</code> )
cropInset	Crop the insert map to this extent
inset	how far from the border to put the inset map
...	Additional arguments passed to <code>legend</code> for scaleBar or <code>polygon</code> (for insetMap).

## Details

scaleBar produces a scale bar reflecting the distance travelling on a great circle from the centre of the plot and travelling to the right. The length of the bar is the width of 6 characters times scale.cex.

## Value

A list containing coordinates of the elements of the scale bar.

## Author(s)

Patrick Brown

## Examples

```
Npoints = 20
set.seed(0)
myPoints = vect(
  cbind(runif(Npoints)-0.1, 51+runif(Npoints)),
  atts=data.frame(
    y1=c(NA, rnorm(Npoints-1)),
    y2=c(sample(0:5, Npoints-1,replace=TRUE), NA)
  ),
  crs=crsLL)

breaks = c(-100, -1, 1, Inf)
thecol = c('red', 'orange', 'blue')

oldpar = map.new(myPoints)
plot(myPoints,col = as.character(cut(
  myPoints$y1, breaks, thecol
)),add=TRUE)
scaleBar(myPoints, "bottomright",cex=1.25, seg.len=2)
legendBreaks("topleft", legend=breaks, col=thecol)

thedot = insetMap(crs=myPoints,
  pos="bottomleft",
  col='#00000000', lty=0, outer=FALSE, width=0.25)
points(thedot)

par(oldpar)
```

---

tonerToTrans                      *Convert RGB maps to semi-transparent*

---

### Description

Stamen-toner maps are 3-layer RGB rasters, which are converted to single-layer rasters with indexed colours with whites becoming transparent.

### Usage

```
tonerToTrans(x, pattern="(red|green|blue)$", power = 0.5,
col='black', threshold=Inf, mostCommon=1)
```

### Arguments

x	A RasterStack with RGB colours, such as from <a href="#">openmap</a> with path='stamen-toner'
pattern	string passed to <a href="#">grep</a> to find RGB layers.
power	Values below 1 increase opacity, above 1 increases transparency
col	colour for resulting map
threshold	colours above this value are transparent
mostCommon	integer vector, the most common colours are converted to transparent

### Value

A SpatRast with indexed colours

### Author(s)

Patrick Brown

### See Also

[openmap](#)

### Examples

```
origMap = openmap(
  c(-11, 9),
  path='cartodb-nolabels',
  buffer=2, verbose=TRUE
)

oldpar= map.new(origMap, bg='green')
plot(origMap, add=TRUE)
```

```

transMap = tonerToTrans(origMap, mostCommon=1)
names(transMap)
  map.new(transMap, bg='green')
plot(transMap, add=TRUE)

```

```
par(oldpar)
```

---

tpeqd

*Two point equidistant and tilted perspective projections*


---

### Description

Defines map projection

### Usage

```

tpeqd(x, offset=c(0,0), axis='enu')
tpers(x, hKm = 100*1000, tilt = -10, azi, offset=c(0,0), axis='enu')

```

### Arguments

x	A SpatialPoints* object of length 2 or a matrix with two columns.
hKm	Height veiwing the Earth from
tilt	Viewing angle
azi	Azimuth, defaults to direction of first two points in x
offset	2 coordinates to define the origin
axis	defaults to east, north, up. 'swu' would rotateo 90 degrees

### Details

A coordinate reference system is returned

### Value

Caracter string representing a [crs](#).

### References

[https://en.wikipedia.org/wiki/Two-point\\_equidistant\\_projection](https://en.wikipedia.org/wiki/Two-point_equidistant_projection) <https://proj.org/operations/projections/tpers.html>



**See Also**[crs,project](#)**Examples**

```

data('worldMap');worldMap=unwrap(worldMap)

thepoints = vect(rbind(cbind(150, -40), cbind(-70,-40)), crs=crsLL)
crsOne = tpeqd(thepoints)
worldMapTrans = wrapPoly(worldMap, crsOne)

oldpar=map.new(crsOne, col='lightblue')
plot(worldMapTrans, add=TRUE, col='grey')
points(project(thepoints, crsOne), col='red')
gridlinesWrap(crsOne, col='orange')

thepoints = vect(rbind(cbind(-40, 65), cbind(139,35)), crs=crsLL)
crsTwo = tpeqd(thepoints)

map.new(crsTwo, col='lightblue')
plot(wrapPoly(worldMap, crsTwo), add=TRUE, col='grey')
points(project(thepoints, crsTwo), col='red')
gridlinesWrap(crsTwo, col='orange')

par(oldpar)

```

---

worldMap

*Country boundaries*

---

**Description**

Country borders from [naturalearthdata.com](http://naturalearthdata.com)

**Usage**

```
data("worldMap")
```

**Source**

<https://www.naturalearthdata.com/downloads/110m-cultural-vectors/>

**Examples**

```
# soil data

data("worldMap")
worldMap = terra::unwrap(worldMap)
oldpar=map.new(worldMap)
plot(worldMap, border='red', lwd=3, add=TRUE)
plot(worldMap[worldMap$NAME == 'Brazil',],
add=TRUE, col='green')
par(oldpar)
```

---

wrapPoly

*Reproject polygons with wrapping*


---

**Description**

Reprojects a SpatialPolygons object to a projection with longitude wrapping other than 180 degrees

**Usage**

```
wrapPoly(x,crs, buffer.width = 100*1000)
llCropBox(crs,
  buffer.width=50*1000, densify.interval = 25*1000,
  crop.distance = 2.1e7, crop.poles = FALSE, crop.leftright=FALSE,
  remove.holes=TRUE, cycles = 2, ellipse=NULL)
```

**Arguments**

x	A Spatial object
crs	Character string representing a <a href="#">crs</a> .
buffer.width	buffer to add to points on border when cropping polygons, defaults to 100km
densify.interval	interval when densifying
crop.distance	crop coordinates larger than this value
crop.poles	remove areas near the poles
crop.leftright	remove points near 180 longitude line
remove.holes	fill holes in the crop region
cycles	iterations adding denser points
ellipse	boundary of the world in crs coordinates

**Value**

A reprojected Spatial object.

*wrapPoly*

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**See Also**

[project](#), examples in [tpeqd](#)

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